

Weighted Modal Logic and Its Applications

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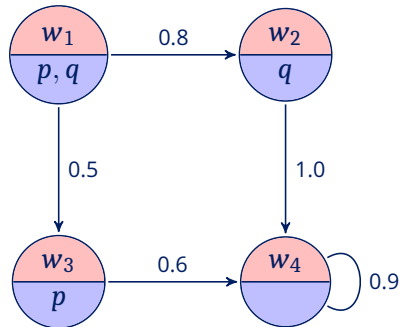
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Shanghai, 4 August 2025



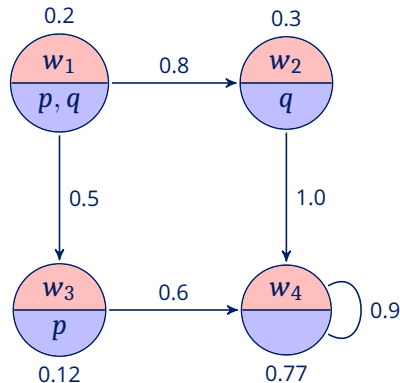
Weighted Epistemic/Doxastic Models

- Weights denote probabilities or degrees of knowledge/belief
 - Enable quantitative analysis



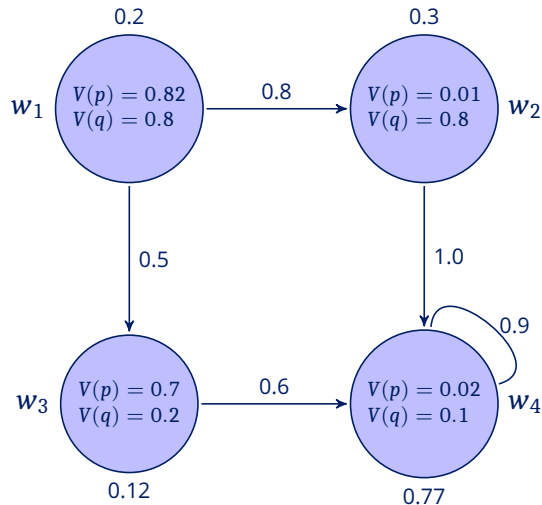
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 - Enable quantitative analysis
- Assignable to **nodes** or **edges** in the model
 - Sometimes can be integrated into the **valuation** function



Ways to Incorporate Weights into the Logics

Focus on edge weights

- **Explicitly** used in the logical language
- **Implicitly** incorporated via a **capability function** in the models

Epistemic Logic with **Explicit** Weights

Dong, H. & Li, X. & Wáng, Y.N. *Weighted Modal Logic in Epistemic and Deontic Contexts*. LORI 2021.

Epistemic language: $\varphi ::= p \mid \neg\varphi \mid (\varphi \rightarrow \varphi) \mid \Box^r\varphi \quad (r \in [0, 1])$

M, s : a weighted model with a designated point

Satisfaction:

$M, s \models p$	\iff	$p \in \nu(s)$
$M, s \models \neg\psi$	\iff	not $M, s \models \psi$
$M, s \models \psi \rightarrow \chi$	\iff	if $M, s \models \psi$ then $M, s \models \chi$
$M, s \models \Box^r\psi$	\iff	for all $t \in W$, if $E(s, t) \geq r$ then $M, t \models \psi$

- $E(s, t)$: Strength of indiscernibility between states s and t
- $E(s, t) \geq r$: **Agent cannot distinguish s from t with strength r or lower**
- Supports multi-agent extensions

Epistemic Logic with **Implicit** Weights

Liang X. & Wáng, Y.N. *Epistemic Logics over Weighted Graphs*. LNGAI 2022.

Epistemic language: $\varphi ::= p \mid \neg\varphi \mid (\varphi \rightarrow \varphi) \mid \Box\varphi$

M, s : a weighted model with a designated point

$C \in [0, 1]$ (global) or $C : W \rightarrow [0, 1]$ (local)

Satisfaction:

$M, s \models p$	\iff	$p \in \nu(s)$
$M, s \models \neg\psi$	\iff	not $M, s \models \psi$
$M, s \models \psi \rightarrow \chi$	\iff	if $M, s \models \psi$ then $M, s \models \chi$
$M, s \models \Box\psi$	\iff	for all $t \in W$, if $E(s, t) \geq C$ then $M, t \models \psi$

- $E(s, t)$: Strength of indiscernibility between s and t
- $E(s, t) \geq C$: **Agent cannot discern between s and t with strength C or lower**

Conditions over Weighted Structures

- Can require a **similarity metric** on weights
 - **Congruence** implies equality
 - **Symmetry**
 - **Triangularity** (optional)
- Weighted adaptations of **reflexivity**, **transitivity**, and other relational properties

Liang & Wáng. *Characterization of Similarity Metrics in Epistemic Logic*. PRICAI 2024.

Different Kinds of Weights

- **Numeric** weights: represent degree of uncertainty
- **Set**-based weights: represent skill sets

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- Generalized weights: structured as a **lattice**, a **partial/pre-order**, or totally incomparable (potentially less practical)
- Focus today: **classical** and **fuzzy** skill sets

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Why Weighted Modal Logics?

Applications: Epistemic, doxastic, temporal, deontic, preferential, probabilistic, etc.

- Expressing leveled uncertainty
- Quantitative modeling: Captures weights as probabilities, costs, rewards, time...
 - E.g., optimize systems by finding the least costly path in weighted transition systems
- Enhanced expressivity
 - Supports diverse concepts and innovative ideas

Generalization: Extends classical modal logic for broader, practical applications.

Previous Work

1. Dong & Li & Wáng. [Weighted Modal Logic in Epistemic and Deontic Contexts](#). LORI 2021.
2. Liang & Wáng. [Epistemic Logics over Weighted Graphs](#). LNGAI 2022.
3. Liang & Wáng. [Epistemic Logic via Distance and Similarity](#). PRICAI 2022.
4. Liang & Wáng. [Epistemic Skills: Logical Dynamics of Knowing and Forgetting](#). GandALF 2024.
5. Liang & Wáng. [Field Knowledge as a Dual to Distributed Knowledge: A characterization by weighted modal logic](#). LNGAI 2024.
6. Liang & Wáng. [Characterization of Similarity Metrics in Epistemic Logic](#). PRICAI 2024.
7. Liang & Wáng. [Epistemic Skills: Reasoning about Knowledge and Oblivion](#). under submission.
8. Liang & Wáng. [Weighted Epistemic Logic: Skill Assessment and Rough Set Applications](#). under submission.

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- We focus on logics under various conditions, their axiomatizations and computation complexity
 - Implicit weights (2-5, 7), Explicit weights (1, 6)

Multi-Agent Weighted Models over Classical Skill Sets

P : atoms

A : agents

S : epistemic skills

A model is a tuple (W, E, C, V) :

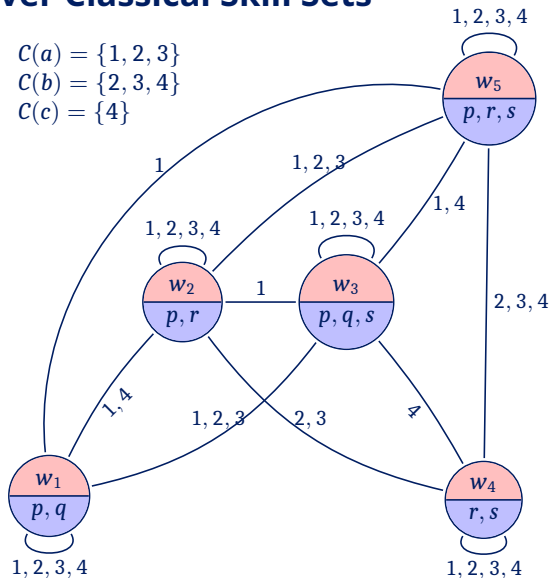
- W : worlds / states / nodes
- $E : W \times W \rightarrow \wp(S)$: edge function
- $C : A \rightarrow \wp(S)$: capability function
- $V : W \rightarrow \wp(P)$: valuation

$M, s \models \Box_i \varphi$ iff for all $t \in W$,
if $E(s, t) \supseteq C(i)$ then $M, t \models \varphi$

$$C(a) = \{1, 2, 3\}$$

$$C(b) = \{2, 3, 4\}$$

$$C(c) = \{4\}$$



Incorporating Group Knowledge

CK, DK, EK and FK



Notions of Group Knowledge

- Individual knowledge: $K_a\varphi$
- Mutual/Everyone's knowledge: $E_G\varphi := \bigwedge_{x \in G} K_x\varphi$
- Common knowledge: $C_G\varphi$, make sure that $\models C_G\varphi \leftrightarrow E_G(\varphi \wedge C_G\varphi)$
- **Distributed knowledge**: $D_G\varphi$, to be reinterpreted
- **Field knowledge**: $F_G\varphi$, new

Liang X. & Wáng, Y.N. Field Knowledge as a Dual to Distributed Knowledge: A Characterization by Weighted Modal Logic. LNGAI 2024.

Semantics

Model $M = (W, E, C, V)$

$$M, s \models K_a \psi \iff \text{for all } t \in W, \text{ if } C(a) \subseteq E(s, t) \text{ then } M, t \models \psi$$

$$M, s \models E_G \psi \iff \text{for all } a \in G, M, s \models K_a \psi$$

$$M, s \models C_G \psi \iff \text{for all } n \in \mathbb{N}^+, M, s \models E_G^n \psi$$

$$M, s \models D_G \psi \iff \text{for all } t \in W, \text{ if } \bigcup_{a \in G} C(a) \subseteq E(s, t) \text{ then } M, t \models \psi$$

$$M, s \models F_G \psi \iff \text{for all } t \in W, \text{ if } \bigcap_{a \in G} C(a) \subseteq E(s, t) \text{ then } M, t \models \psi$$

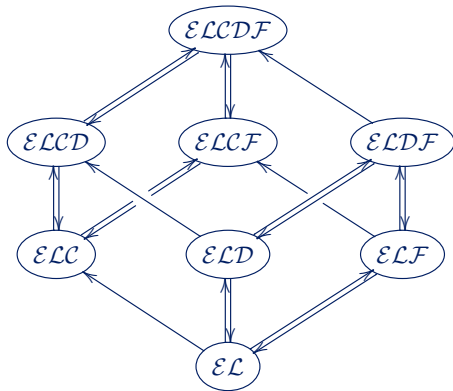
- Distributed knowledge: knowledge by combining the individual skills of a group
- Field knowledge: knowledge by their common skills

Compare with standard epistemic logic:

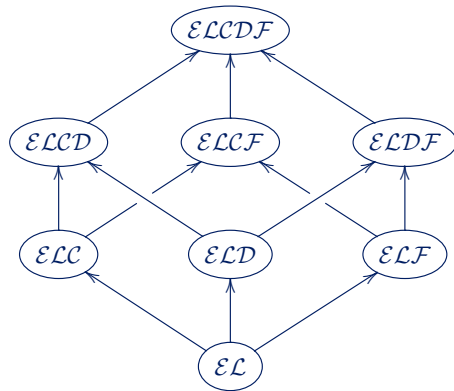
$$\bullet M, s \models E_G \psi \iff \text{for all } t \in W, \text{ if } (s, t) \in \bigcup_{a \in G} R_a, \text{ then } M, t \models \psi$$

$$\bullet M, s \models D_G \psi \iff \text{for all } t \in W, \text{ if } (s, t) \in \bigcap_{a \in G} R_a, \text{ then } M, t \models \psi$$

Expressivity



(a) when $|Ag| = 1$



(b) when $|Ag| \geq 2$

Axiomatization

- Base system: **KB**

- System **F**

- (K_F) $F_G(\varphi \rightarrow \psi) \rightarrow (F_G\varphi \rightarrow F_G\psi)$
- (F1) $F_{\{a\}}\varphi \leftrightarrow K_a\varphi$
- (F2) $F_G\varphi \rightarrow F_H\varphi$ with $H \subseteq G$
- (BF) $\varphi \rightarrow F_G\neg F_G\neg\varphi$
- (NF) from φ infer $F_G\varphi$

- System **C**

- (C1) $C_G\varphi \rightarrow \bigwedge_{a \in G} K_a(\varphi \wedge C_G\varphi)$
- (C2) from $\varphi \rightarrow \bigwedge_{a \in G} K_a(\varphi \wedge \psi)$
infer $\varphi \rightarrow C_G\psi$

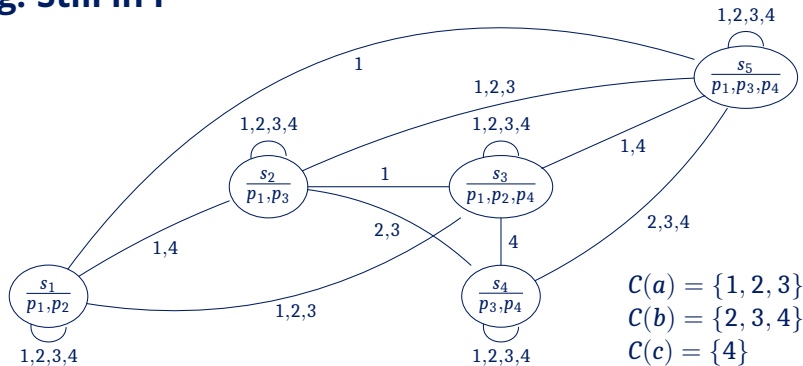
- System **D**

- (K_D) $D_G(\varphi \rightarrow \psi) \rightarrow (D_G\varphi \rightarrow D_G\psi)$
- (D1) $D_{\{a\}}\varphi \leftrightarrow K_a\varphi$
- (D2) $D_G\varphi \rightarrow D_H\varphi$ with $G \subseteq H$
- (BD) $\varphi \rightarrow D_G\neg D_G\neg\varphi$

Completeness proofs

- By translation of satisfiability
 - **KB**
- Canonical model method
 - **KB**
- Path-based canonical models (unraveling/folding)
 - **$\text{KB} \oplus \text{D}$, $\text{KB} \oplus \text{F}$, $\text{KB} \oplus \text{D} \oplus \text{F}$**
- Finitary path-based canonical models
 - **$\text{KB} \oplus \text{C}$, $\text{KB} \oplus \text{C} \oplus \text{D}$, $\text{KB} \oplus \text{C} \oplus \text{F}$, $\text{KB} \oplus \text{C} \oplus \text{D} \oplus \text{F}$**

Model Checking: Still in P



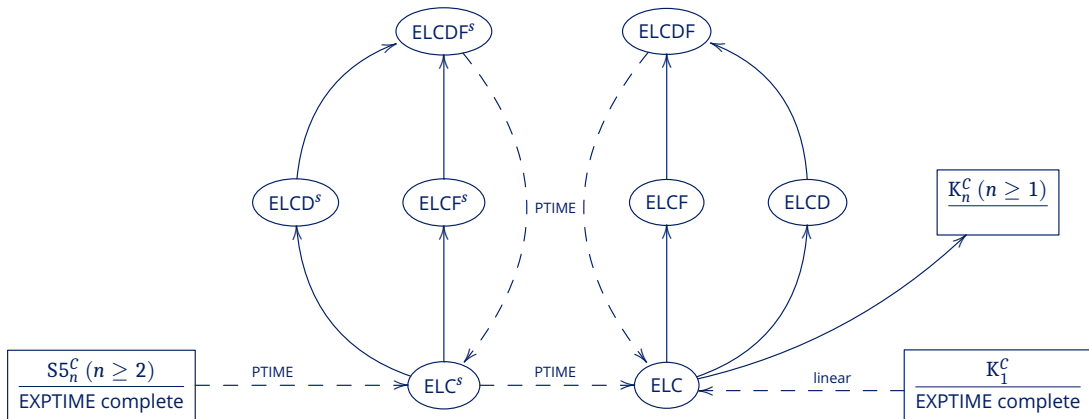
$$s_2 \models K_a p_3$$

$$s_4 \models \neg F_{\{a,b\}} \neg p_1$$

$$s_5 \models \neg C_{\{a,c\}} p_1$$

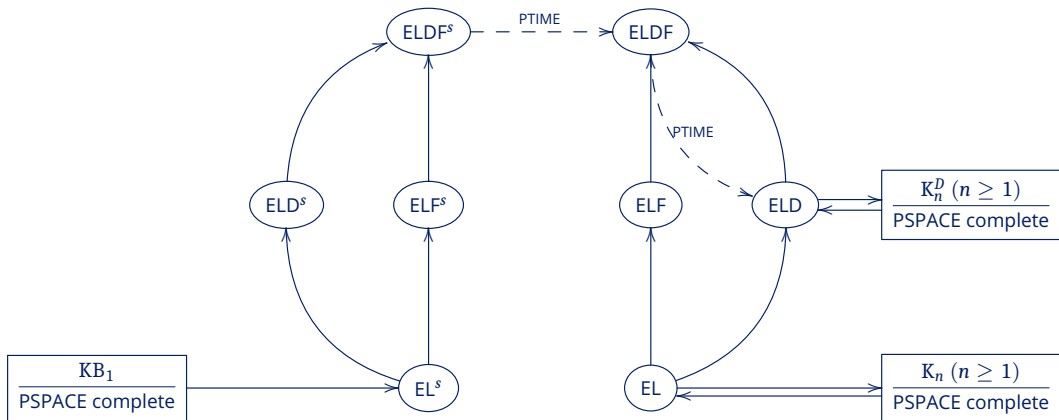
Computational complexity of SAT

Logics with CK: EXPTIME complete



Computational complexity of SAT

Logics without CK: PSPACE complete



Dynamics

Knowing and forgetting



Upskilling, Downskilling and Reskilling

$$\varphi ::= p \mid \neg\varphi \mid (\varphi \rightarrow \varphi) \mid K_a\varphi \mid C_G\varphi \mid D_G\varphi \mid E_G\varphi \mid F_G\varphi \mid \\ (+s)_a\varphi \mid (-s)_a\varphi \mid (=s)_a\varphi \mid (\equiv b)_a\varphi \mid \boxplus_a\varphi \mid \boxminus_a\varphi \mid \Box_a\varphi$$

$$M, w \models (+s)_a\psi \Leftrightarrow W, E, C^{a+S}, \beta, w \models \psi \quad C^{a+S}(a) = C(a) \cup S \text{ and } \forall x \in A \setminus \{a\}. C^{a+S}(x) = C(x)$$

$$M, w \models (-s)_a\psi \Leftrightarrow W, E, C^{a-S}, \beta, w \models \psi \quad C^{a-S}(a) = C(a) \setminus S \text{ and } \forall x \in A \setminus \{a\}. C^{a-S}(x) = C(x)$$

$$M, w \models (=s)_a\psi \Leftrightarrow W, E, C^{a=S}, \beta, w \models \psi \quad C^{a=S}(a) = S \text{ and } \forall x \in A \setminus \{a\}. C^{a=S}(x) = C(x)$$

$$M, w \models (\equiv b)_a\psi \Leftrightarrow W, E, C^{a \equiv b}, \beta, w \models \psi \quad C^{a \equiv b}(a) = C(b) \text{ and } \forall x \in A \setminus \{a\}. C^{a \equiv b}(x) = C(x)$$

$$M, w \models \boxplus_a\psi \Leftrightarrow \text{for all finite nonempty } S \subseteq S, M, w \models (+s)_a\psi$$

$$M, w \models \boxminus_a\psi \Leftrightarrow \text{for all finite nonempty } S \subseteq S, M, w \models (-s)_a\psi$$

$$M, w \models \Box_a\psi \Leftrightarrow \text{for all finite nonempty } S \subseteq S, M, w \models (=s)_a\psi$$

Liang X. & Wáng, Y.N. *Epistemic Skills: Logical Dynamics of Knowing and Forgetting*. GandALF 2024.

Slogans

Forgetting: decrease in skills, and increase in uncertainty

APAL: "Knowable as known after an announcement."

Slogan 1. Knowable as known after upskilling.

Slogan 2. Forgettable as unknown after downskilling.

Debate: having no access is not forgetting.

Computational Complexity

The Model Checking Problem

- Logics without quantifiers: in P
- Logics with quantifiers: PSPACE complete
 - Hardness: reducing the Undirected Edge Geography (UEG) problem
- Traditional DELs with quantifiers (e.g., APAL, GAL) are of similar complexities
 - Yet less flexible and hard to model oblivion

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Open problems for these dynamic logics:

- Complexity of the SAT problems
- Axiomatizations

Applications in Rough Sets



Understanding the Logic in Pawlak Rough Sets

Animal (U)	Size (R_1)	Color (R_2)	Type (R_3)	Dangerous? (p_0)
x_1	<i>small</i>	<i>black</i>	<i>bear</i>	✓
x_2	<i>medium</i>	<i>black</i>	<i>bear</i>	✓
x_3	<i>large</i>	<i>brown</i>	<i>dog</i>	✓
x_4	<i>small</i>	<i>black</i>	<i>cat</i>	✗
x_5	<i>medium</i>	<i>black</i>	<i>horse</i>	✗
x_6	<i>large</i>	<i>black</i>	<i>horse</i>	✓
x_7	<i>large</i>	<i>brown</i>	<i>horse</i>	✓

\mathcal{Q} -upper approx. of p : $\overline{\mathcal{Q}}p = \{x \in U \mid [x]_{\mathcal{Q}} \cap p \neq \emptyset\}$

\mathcal{Q} -lower approx. of p : $\underline{\mathcal{Q}}p = \{x \in U \mid [x]_{\mathcal{Q}} \subseteq p\}$

A category p is **\mathcal{Q} -exact** if $\underline{\mathcal{Q}}p = \overline{\mathcal{Q}}p$.

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Q -upper approx. of p : $\overline{Q}p = \{x \in U \mid [x]_{\cap_Q} \cap p \neq \emptyset\}$

Q -lower approx. of p : $\underline{Q}p = \{x \in U \mid [x]_{\cap_Q} \subseteq p\}$

A category p is **Q -exact** if $\underline{Q}p = \overline{Q}p$.

- Attributes: skills
- Approximation space: frame
- Category: atomic proposition
- $\underline{Q}p : \Box p$ (with $C = Q$)
- $\overline{Q}p : \Diamond p$ (with $C = Q$)
- Q -exactness: $\Box p \leftrightarrow \Diamond p$
- **Attribute selection**: solvable by model checking

Our Logic allows iteration of attributes

When Weights Represented by Fuzzy Sets

Our logic allows fuzzy attribute sets

Table: Restaurant Dataset.

Restaurant	Price Level	Cuisine	Ambiance	Wait Time	p_1
Pasta Palace (x_1)	2 (medium)	1 (Italian)	4	15 mins	0.85
Taco Hut (x_2)	1 (low)	2 (Mexican)	3	10 mins	0.75
Sushi Spot (x_3)	3 (high)	3 (Japanese)	2	25 mins	0.40
Burger Bonanza (x_4)	1 (low)	4 (American)	5	5 mins	0.95
Curry Corner (x_5)	2 (medium)	5 (Indian)	3	20 mins	0.60

Table: Fuzzy approximation space $\mathbf{KB}_2 = (U, R_1, R_2, R_3, R_4)$.

R_1	x_1	x_2	x_3	x_4	x_5	R_2	x_1	x_2	x_3	x_4	x_5	R_3	x_1	x_2	x_3	x_4	x_5	R_4	x_1	x_2	x_3	x_4	x_5
x_1	1.00	0.14	0.14	0.14	1.00	x_1	1.00	0.61	0.14	0.01	0.00	x_1	1.00	0.14	0.02	0.14	0.14	x_1	1.00	0.61	0.14	0.61	0.61
x_2	0.14	1.00	0.00	1.00	0.14	x_2	0.61	1.00	0.61	0.14	0.01	x_2	0.14	1.00	0.14	0.02	1.00	x_2	0.61	1.00	0.02	0.61	0.14
x_3	0.14	0.00	1.00	0.00	0.14	x_3	0.14	0.61	1.00	0.61	0.14	x_3	0.02	0.14	1.00	0.00	0.14	x_3	0.14	0.02	1.00	0.00	0.61
x_4	0.14	1.00	0.00	1.00	0.14	x_4	0.01	0.14	0.61	1.00	0.61	x_4	0.14	0.02	0.00	1.00	0.02	x_4	0.61	0.61	0.00	1.00	0.02
x_5	1.00	0.14	0.14	0.14	1.00	x_5	0.00	0.01	0.14	0.61	1.00	x_5	0.14	1.00	0.14	0.02	1.00	x_5	0.61	0.13	0.61	0.02	1.00

Extended Logics

Definition 1 (Languages). *The languages \mathcal{L} and \mathcal{L}^+ are generated by following grammar, where φ and ψ represent a formula in \mathcal{L} and \mathcal{L}^+ respectively:*

$$\begin{aligned}(\mathcal{L}) \quad \varphi &::= p \mid \neg\varphi \mid (\varphi \rightarrow \varphi) \mid B_i\varphi \mid (P_{i,s} * r) \mid (P_{i,s} * P_{j,t}) \\(\mathcal{L}^+) \quad \psi &::= \varphi \mid [i, s]\psi\end{aligned}$$

where $p \in \mathbf{P}$, $i, j \in \mathbf{A}$, $s, t \in \mathbf{S}$, $r \in [0, 1]$, and $*$ $\in \{\leq, <, =, >, \geq\}$.

$$\begin{aligned}M, w \models p &\iff p \in V(w) \\M, w \models \neg\psi &\iff M, w \not\models \psi \\M, w \models \psi \rightarrow \chi &\iff \text{if } M, w \models \psi, \text{ then } M, w \models \chi \\M, w \models B_i\psi &\iff \text{for all } u \in W, \text{ if } C(i) \subseteq E(w, u), \text{ then } M, u \models \psi \\M, w \models P_{i,s} * r &\iff C(i)(s) * r \\M, w \models P_{i,s} * P_{j,t} &\iff C(i)(s) * C(j)(t) \\M, w \models [i, s]\psi &\iff \text{for all } (i, s)\text{-variant } C' \text{ of } C, (W, E, C', V), w \models \psi\end{aligned}$$

Skill Assessment

SAP Given a frame (W, R) , a valuation function V , a world $w \in W$, and an \mathcal{L}^+ -formula φ , find all the capability functions $C : A \rightarrow FS$ such that $(W, R, C, V), w \models \varphi$.

ISAP Given a frame (W, R) , a valuation function V , a world $w \in W$, an \mathcal{L}^+ -formula φ , an agent $i \in A$, and a partial capability function $C \upharpoonright_{A \setminus \{i\}} : (A \setminus \{i\}) \rightarrow FS$ for agents other than i , find all the $C \upharpoonright_{\{i\}}$ such that $(W, R, C, V), w \models \varphi$.¹

CVP Given a frame (W, R) , a valuation function V , a world $w \in W$, an \mathcal{L}^+ -formula φ , and a set Σ of capability functions, is it true that $C \in \Sigma$ iff $(W, R, C, V), w \models \varphi$?

ICVP Given a frame (W, R) , a valuation function V , a world $w \in W$, an \mathcal{L}^+ -formula φ , an agent $i \in A$, a partial capability function $C \upharpoonright_{A \setminus \{i\}} : (A \setminus \{i\}) \rightarrow FS$ for agents other than i , and a set Σ of partial capability functions restricted to the domain $\{i\}$, is it true that $C \upharpoonright_{\{i\}} \in \Sigma$ iff $(W, R, C, V), w \models \varphi$?



Computational Complexity of the Model Checking Problem

- Logics without quantifiers: in P
- Logics with quantifiers: PSPACE complete
 - Hardness: reducing the Undirected Edge Geography (UEG) problem

Upper Bound

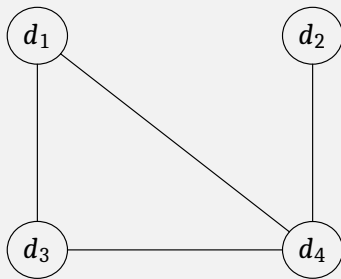
We only need to consider one new skill in addition to those that already appear

Algorithm Function $Val((W, E, C, \beta), \varphi)$:

```
1: Initialize:  $temVal \leftarrow \emptyset$ 
2: Initialize:  $S_1 \leftarrow (\bigcup_{w, v \in W} E(w, v)) \cup (\bigcup_{a \text{ appears in } \varphi} C(a))$ 
3: Initialize:  $S_2 \leftarrow S_1 \cup \{s\}$   $\triangleright$  Here  $s \in S$  is new for  $S_1$ 
4: if ... then ...
5: else if  $\varphi = \boxplus_a \psi$  then
6:   for all  $t \in W$  do
7:     Initialize:  $n \leftarrow \text{true}$ 
8:     for all  $S \subseteq S_2$  do
9:        $\lfloor$  if  $S \neq \emptyset$  and  $t \notin Val((W, E, C^{a+S}, \beta), \psi)$  then  $n \leftarrow \text{false}$ 
10:      if  $n = \text{true}$  then  $tmpVal \leftarrow tmpVal \cup \{t\}$ 
11:   return  $tmpVal$   $\triangleright$  Returns  $\{t \in W \mid \forall S \subseteq S_1 : t \in Val((W, E, C^{a+S}, \beta), \psi)\}$ 
12: else if ... then ...
```

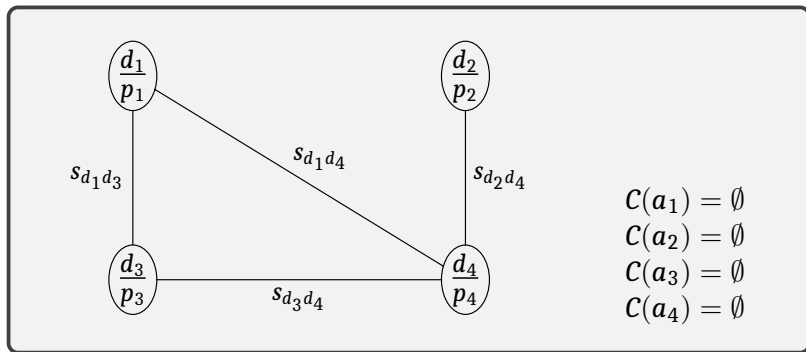
Example: UEG Game on (G, d_1)

$$G = \left(\{d_1, d_2, d_3, d_4\}, \{(d_1, d_3), (d_1, d_4), (d_2, d_4), (d_3, d_4)\} \right)$$



Model $M_G = (W, E, C, \beta)$

$W = \{d_1, \dots, d_4\}$



- $E(d_m, d_k) = \{s_{d_md_k}\}$ whenever $\frac{d_m}{p_m} \text{ --- } \frac{d_k}{p_k}$
- $C(a_1) = C(a_2) = C(a_3) = C(a_4) = \emptyset$ (a_i is the player who performs the i 's move)
- $V(d_j) = \{p_j\}$ for $1 \leq j \leq 4$

Formula φ_G

For i 's move in the UEG game:

$$\psi_i := \neg K_{a_i} \perp \wedge (K_{a_i} p_1 \vee K_{a_i} p_2 \vee K_{a_i} p_3 \vee K_{a_i} p_4)$$

$$\chi_1 := \perp$$

$$\chi_2 := (\hat{K}_{a_1} p_1 \wedge K_{a_2} p_1) \vee (\hat{K}_{a_1} p_2 \wedge K_{a_2} p_2) \vee (\hat{K}_{a_1} p_3 \wedge K_{a_2} p_3) \vee (\hat{K}_{a_1} p_4 \wedge K_{a_2} p_4)$$

$$\begin{aligned} \chi_3 := & (\hat{K}_{a_1} p_1 \wedge K_{a_2} p_1) \vee (\hat{K}_{a_1} p_2 \wedge K_{a_2} p_2) \vee (\hat{K}_{a_1} p_3 \wedge K_{a_2} p_3) \vee (\hat{K}_{a_1} p_4 \wedge K_{a_2} p_4) \\ & \vee (\hat{K}_{a_1} p_1 \wedge K_{a_3} p_1) \vee (\hat{K}_{a_1} p_2 \wedge K_{a_3} p_2) \vee (\hat{K}_{a_1} p_3 \wedge K_{a_3} p_3) \vee (\hat{K}_{a_1} p_4 \wedge K_{a_3} p_4) \\ & \vee (\hat{K}_{a_2} p_1 \wedge K_{a_3} p_1) \vee (\hat{K}_{a_2} p_2 \wedge K_{a_3} p_2) \vee (\hat{K}_{a_2} p_3 \wedge K_{a_3} p_3) \vee (\hat{K}_{a_2} p_4 \wedge K_{a_3} p_4) \end{aligned}$$

$$\chi_i := \bigvee_{1 \leq j < i} ((\hat{K}_{a_j} p_1 \wedge K_{a_i} p_1) \vee (\hat{K}_{a_j} p_2 \wedge K_{a_i} p_2) \vee (\hat{K}_{a_j} p_3 \wedge K_{a_i} p_3) \vee (\hat{K}_{a_j} p_4 \wedge K_{a_i} p_4))$$

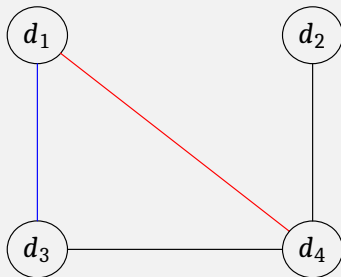
$$\varphi_G := \Diamond_{a_1} (\psi_1 \wedge \neg \chi_1 \wedge K_{a_1} \boxplus_{a_2} (\neg \psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \Diamond_{a_3} (\psi_3 \wedge \neg \chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg \psi_4 \vee \chi_4))))$$

The following are equivalent

- Player 1 has a winning strategy in (G, d_1)
- $M_G, d_1 \models \varphi_G$

Player 1's Move for Step 1

$$G = \left(\{d_1, d_2, d_3, d_4\}, \{(d_1, d_3), (d_1, d_4), (d_2, d_4), (d_3, d_4)\} \right)$$



- Player 1 chooses blue: will win
- Player 1 chooses red: can loose

First Step in the Model Checking

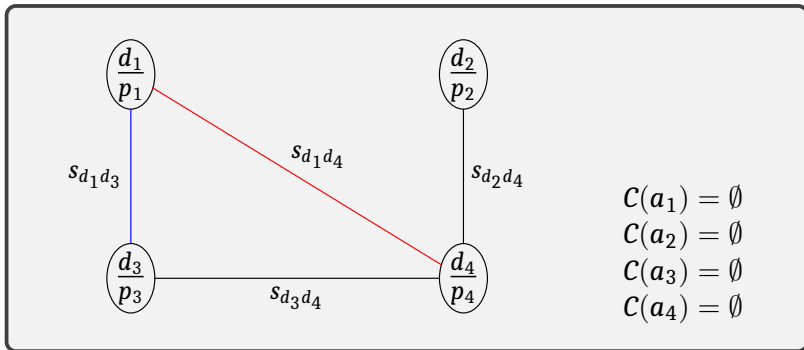
$M_G, d_1 \models \varphi_G$, where φ_G is:

$$\Diamond_{a_1} \left(\psi_1 \wedge \neg \chi_1 \wedge K_{a_1} \boxplus_{a_2} (\neg \psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \Diamond_{a_3} (\psi_3 \wedge \neg \chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg \psi_4 \vee \chi_4))) \right)$$

After some upskilling for a_1 , true in d_1 are:

- $\psi_1 = \neg K_{a_1} \perp \wedge (K_{a_1} p_1 \vee K_{a_1} p_2 \vee K_{a_1} p_3 \vee K_{a_1} p_4)$
- $\neg \chi_1 = \neg \perp$
- $K_{a_1} \boxplus_{a_2} (\neg \psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \Diamond_{a_3} (\psi_3 \wedge \neg \chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg \psi_4 \vee \chi_4)))$

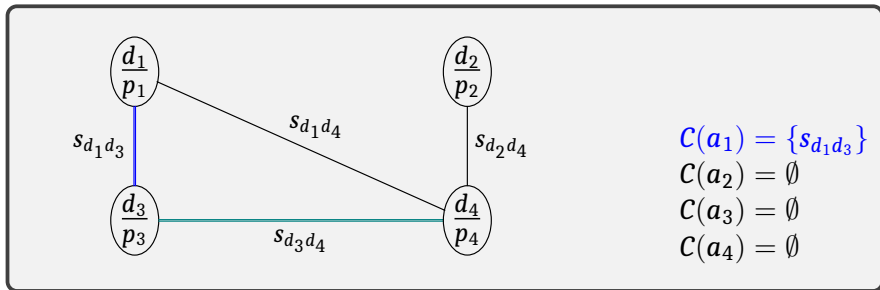
Step 1: Model Checking



$$M_G, d_1 \models (+\{s_{d_1 d_3}\})_{a_1} \left(\psi_1 \wedge \neg \chi_1 \wedge K_{a_1} \boxplus_{a_2} (\neg \psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \Diamond_{a_3} (\psi_3 \wedge \neg \chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg \psi_4 \vee \chi_4))) \right)$$

$$M_G, d_1 \not\models (+\{s_{d_1 d_4}\})_{a_1} \left(\psi_1 \wedge \neg \chi_1 \wedge \mathbf{K}_{a_1} \boxplus_{a_2} (\neg \psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \Diamond_{a_3} (\psi_3 \wedge \neg \chi_3 \wedge \mathbf{K}_{a_3} \boxplus_{a_4} (\neg \psi_4 \vee \chi_4))) \right)$$

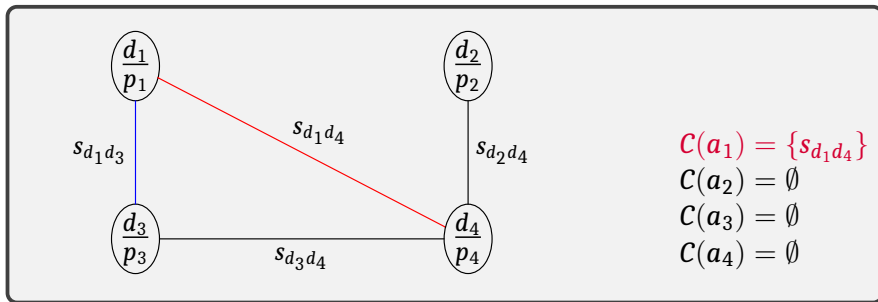
Step 2: Blue Case



$$M_G, d_3 \models \boxplus_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \boxplus_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4)))$$

- $M_G, d_3 \models (+\{s_{d_1d_3}\})_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \boxplus_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4)))$
- $M_G, d_3 \models (+\{s_{d_3d_4}\})_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \boxplus_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4)))$
- $M_G, d_3 \models (+\{s_{d_1d_4}\})_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \boxplus_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4)))$ (or any other combinations)

Step 2: Red Case



$$M_G, d_4 \not\models \boxplus_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \boxplus_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4)))$$

- $M_G, d_4 \not\models (+\{s_{d_2d_4}\})_{a_2} (\neg\psi_2 \vee \chi_2 \vee \hat{K}_{a_2} \boxplus_{a_3} (\psi_3 \wedge \neg\chi_3 \wedge K_{a_3} \boxplus_{a_4} (\neg\psi_4 \vee \chi_4)))$